



*Figure Skating Club*

**Present the:**

# *First Annual* **PIONEER OPEN**

**ISI Recreational Competition**

**March 27<sup>th</sup> & 28<sup>th</sup>, 2010**

**Wonderland of Ice in Bridgeport, Connecticut**

**ISI Endorsement #**

This event is open to all skaters and will include a “collegiate” grouping at every level.

Collegiate skaters who are not current ISI members may join the Institute as a member of the **C**ollegiate **C**onference of **R**ecreational **I**ce **S**kating (CCRIS) for an additional \$15 fee, which will be added to your first event. CCRIS will assist you in crossing over and filling out your application, if the ISI recreational system is new to you.

For any skater who is considering Sacred Heart University as a college of choice, admission counselors will be available throughout the competition and it is never too early to start planning ahead.

## **EVENTS OFFERED**

Tots: Program and Solo Compulsories	Pre-Alpha – Delta
Freestyle 1 – 10	Solo Compulsories
Open Freestyle	Ultimate Freestyle
Solo Spotlight	Couples Spotlight
Artistic Freestyle	Footwork
Solo Interpretive	Couples and Team Interpretive
Stroking	Solo and Shadow Dance
Rhythmic Spotlight	Figures
Jump and Spin Teams	Spin Challenge
Ensemble	Comedy Team
Hockey Skating	Hockey Passing & Shooting
Solo SURPRISE!	Team SURPRISE!

- **Please direct all questions to Lisa at [LAFMIRMA@aol.com](mailto:LAFMIRMA@aol.com)**

- The competition will be held in strict accordance with the 2010 ISI Handbook and all current rule revisions.
- Entry forms must be *postmarked* by **March 8, 2010**. If mailed **after this date, please include a late fee of \$50.00** in addition to the entry fees, ***there will be no exceptions.*** All entry fees must be paid before competing. WOI / SHU reserves the right to limit the number of entries, eliminate events and refuse late entries. There will be no refunds given. Returned checks are subject to a fee of \$25.00.

- The entry form must be completed in its entirety.

Enclose **a check payable to Wonderland of Ice** in the required amount.

Mail to: **Pioneer Open**  
c/o Wonderland of Ice  
123 Glenwood Avenue  
Bridgeport, CT 06610

- **Entry Fees** are \$60 for the first event, \$20 for the second event, except where noted on this announcement. Tots and Pre-Alpha through Delta skaters who wish to skate in **only** Compulsory Moves may do so for \$30.
- **Entry forms must be signed by a coach** to verify age and skating level. Non-members of the ISI will not be allowed to participate. Skaters who are not current ISI members please add \$15 to your first event.
- All teams must provide one certified judge for every five competitors. All judges must be current Professional members of the Ice Skating Institute. All team coaches must submit the judge's form by the competition deadline and all information submitted will be verified with the ISI national office. The judge's schedule will be available prior to the start of the event.
- **A schedule of events** will be emailed to all skaters and to participating team coaches as soon as it is available. The full competition schedule will also be posted on [www.wonderlandofice.com](http://www.wonderlandofice.com) PLEASE be sure email addresses are easily legible.
- Only CDs will be accepted, with one track per disc. Have a duplicate copy on hand in case of problems. Music must be handed in one hour before the event ***to the ice monitor.*** Music may be picked up at the awards area.
- **Individual awards** will be given to all competitors (1<sup>st</sup> through 6<sup>th</sup> place).
- This is a team competition. Trophies will be awarded to the top three teams, with the Sacred Heart University, host team being ineligible. The **Pioneer Cup** will be awarded to the first place championship team to hold for one year.  
Team points for all **individual, partner and team events** will be awarded as follows:  
1<sup>st</sup> Place: 6 points, 2<sup>nd</sup> Place: 5 points, 3<sup>rd</sup> Place: 4 points, 4<sup>th</sup> Place: 3 points,  
5<sup>th</sup> Place: 2 points, Participation: 1 point  
**Team Points will be awarded for all events**
- All events will be professionally videotaped. Still photos of every competitor will also be available for purchase.

- **To be eligible to compete**, skaters must be registered as individual or professional member of the ISI. Skaters who are not current ISI members please add \$15 to your first event. All entrants must be registered at their highest test level with ISI by March 8, 2010 and must compete at that level.

Members of the USFS who are also individual registered members of ISI may compete in accordance with the USFS/ISI joint Statement of Policy. USFS skaters must check with their home club to determine if they need written permission to compete. USFS skaters must pass the ISI test level in which they wish to compete and must register those test results with ISI. The ISI skating level must be based on a skater's USFS test level, as specified in the ISI Competitor's Handbook, as follows:

**USFS skater who has passed      May Compete no Lower than ISI**

Pre Preliminary Freestyle	Freestyle 3 / Open Bronze
Preliminary Freestyle	Freestyle 4 / Open Silver
Pre-Juvenile Freestyle	Freestyle 4 / Open Silver
Juvenile Freestyle	Freestyle 6 / Open Gold
Intermediate Freestyle	Freestyle 6 / Open Gold
Novice Freestyle	Freestyle 7 / Open Platinum
Junior Freestyle	Freestyle 8 / Open Platinum
Senior Freestyle	Freestyle 8 / Open Platinum
Adult Pre-Bronze Freestyle	Freestyle 2 / Open Bronze
Adult Bronze Freestyle	Freestyle 3 / Open Bronze
Adult Silver Freestyle	Freestyle 4 / Open Silver

USFS skater who has passed the entire Dance Test below:      May compete in ISI no lower than:

Preliminary Dance	Dance 3
Pre Bronze Dance	Dance 4
Bronze Dance	Dance 5
Pre Silver Dance	Dance 6
Silver Dance	Dance 7
Pre Gold Dance	Dance 9
Gold Dance	Dance 10

## **\*\*\*NEWER and CREATED EVENTS\*\*\***

The events described below are eligible for team points.

### **Ultimate Freestyle:**

This event debuted at the 2010 Riverdale Ice Lake Placid ISI Competition. The event was designed to allow skaters to compete with others, of the same test level, at their full potential. There are NO LIMITATIONS on maneuvers. You may include any jumps, spins, and combinations from any level or create your own. Competitors should focus on the quality of moves and the balance of the overall program, keeping jump passes to a minimum and incorporating spins, edge work and connecting moves appropriate to their test level. Props are not permitted.

The event is open to all FS1 through FS10 skaters. Skaters will be grouped by their age and ISI traditional freestyle test level (not ISI Open Test levels) and ISI FS test levels will not be combined. Durations are as follows: FS1 through FS3: one and one half minutes, FS4 and FS5: two minutes, FS6: two and one half minutes, FS7: three minutes, FS8: three and one half minutes, FS9 and FS 10: four minutes.

Judging criteria is as follows: Correctness, Choreography and Pattern, Artistic Impression, Duration and General Overall.

### **Dance Step Event \*\*\*Special \$10 as a second event:**

Open to Delta through FS 10 skaters. Skaters will perform the dance step sequence from their test level two times. Delta and FS 1 skaters will perform two sets of outside and inside edges, covering the width of the ice. Skaters will be judged on correctness, edge quality, flow, posture and carriage and pattern, there is no duration score for this event.

### **Spin Challenge \*\*\*Special \$10 as a second event:**

The mastery of this event is to be the last skater spinning. All skaters will start spinning at the same time and keep restarting their spin until a fall, stumble or lose of position causes them to stop spinning. This event is open to skaters of all levels and will be grouped as follows:

Pre-Alpha - Delta: Continuous Two Foot Spin    FS 1 – FS 4\*: Continuous Upright Change Foot Spin  
FS 5 – 10: Continuous Change Foot Sit Spin    *\*skaters may skate up one level*

### **Couples Interpretive:**

This is another event that debuted at the 2005 ISI Artistic Challenge. Open to skaters of all levels and all rules for the interpretive event will apply. Skaters will be grouped as follows: Low (Pre-Alpha – Delta), Medium (FS1 – FS3), Intermediate (FS4 – FS5) and High (FS6 – FS10) by the level of the higher skater. Skaters will be judged on unison, choreography and pattern, musical interpretation, creativity, correctness and posture and carriage.

### **Team Interpretive \*\*\*Special \$10 per skater:**

Open to Groups of three or more skaters. Skaters of any test level may compete together. Teams will be given their music at the competition registration desk, music will be available at the opening of registration on Saturday, March 27<sup>th</sup>. Judging criteria is unison, choreography and pattern, musical interpretation, creativity, correctness and posture and carriage.

Skaters will have from the time they are given the music to the start of the event on Sunday afternoon, to create their routine.

To keep the event fun and fair we ask that you receive no help from other skaters or coaches.

### **Solo Surprise \*\*\*Special \$10 as a second event:**

Individual skaters will be grouped by test level and will be asked to perform appropriate maneuvers for their levels, which may or may not involve specific skating skills.

### **Team Surprise \*\*\*Special \$10 per skater:**

Same criteria as Solo Surprise, with four skaters on a team. Teams will compete at the test level of the highest level skater. Skater of any level may combine to form a team.



# 2010 PIONEER OPEN

## Sacred Heart University

March 27 & 28, 2010 at the Wonderland of Ice in Bridgeport, Connecticut

### Tot Solo Compulsories: (Half ice, No Music):

Tots competition is for children under 6 years old as of 4/11/2010

**Tot 1** - Proper Way to Fall, Proper Way to Get Up, March in Standing Position,  
March while Moving

**Tot 2** – Two Foot Jump in Place, Forward Swizzle Standing Still,  
Beginning Two Foot Glide

**Tot 3** – Push and Glide Stroking, Dip, Forward Swizzle while Moving

**Tot 4** – T-Position & Push Right & Push Left, Backward Swizzle,  
Two-foot or One-Foot snowplow Stop

**\*Note:** There is no penalty for the quantity of swizzle, strokes or crossovers performed at the Tot - Beta levels. Only the quality of the maneuvers is judged.

### Solo Compulsory Guidelines:

Skaters should come prepared to perform a choreographed routine, without music, showcasing the required elements with *minimal* connecting steps. The elements can be performed any the order. Please refer to the 2010 ISI Handbook.

***Pre-Alpha through Freestyle 4 will skate on half the ice.***

***Freestyle 5 through Freestyle 9 will use the full ice surface.***

<b><u>Pre-Alpha</u></b>	One-Foot Glide: Right Foot, Backward Swizzle, Forward Swizzle
<b><u>Alpha</u></b>	Forward Stroking, Forward Crossovers: Right over Left, One-Foot Snowplow Stop
<b><u>Beta</u></b>	Backward Stroking, Backward Crossovers Left over Right, T-Stop Right Foot Behind
<b><u>Gamma</u></b>	Right Forward Outside Three Turn, Hockey Stop, Right Forward Open Mohawk Combination
<b><u>Delta</u></b>	Forward Outside and Inside Edges (two each), Lunge or Shoot the Duck, Bunny Hop
<b><u>Freestyle 1</u></b>	Waltz Jump, Two-Foot spin, Forward Spiral
<b><u>Freestyle 2</u></b>	One-Half Lutz, One-Foot Spin, FS2 Dance Step Sequence
<b><u>Freestyle 3</u></b>	Salchow, Change-Foot Spin, Backward Inside or Outside Pivot
<b><u>Freestyle 4</u></b>	Flip Jump, Sit Spin, One-Half Loop Jump
<b><u>Freestyle 5</u></b>	Axel, Camel Spin, Lutz Jump
<b><u>Freestyle 6</u></b>	Double Salchow, Combination Spin, Split Jump
<b><u>Freestyle 7</u></b>	Double Toe-Loop, Flying Camel Spin, Two Walley Jumps
<b><u>Freestyle 8</u></b>	Double Loop, Camel-jump-Camel Spin or Illusion, Split Lutz Jump
<b><u>Freestyle 9</u></b>	Double Lutz, Axel Double Loop Combination, Arabesque/Bauer/Spread Eagle Combination

OVER FOR TEAM  
REQUIREMENTS→

## **Jump & Spin and Element Teams:**

A **Jump & Spin Team** consists of two skaters from the same category level, but they do not need to be the same test level, skaters may skate up a level, but not down.

The skaters enter the ice together. The first skater performs the jump of their choice two times, then stops. The second skater then performs the spin of their choice two times, then stops, until all maneuvers have been performed. The skaters then may bow and exit the ice together.

### Low (Pre-Alpha - Delta)

Jump: Two Foot Hop or Bunny Hop  
Spin: Two Foot Spin

### Medium (FS 1, 2, 3)

Jump: Half Flip or Toe Loop  
Spin: Two Foot Spin or One Foot Spin

### Intermediate (FS 4, 5)

Jump: Half Loop or Axel  
Spin: Sit Spin or Back Spin

### High (FS 6 – 10)

Jump: Double Salchow or Double Loop  
Spin: Flying Camel Spin or Flying Sit Spin

An **Element Team** consists of three to four skaters, from the same category level, but they do not need to be the same test level, skaters may skate up a level, but not down.

All teams in the event enter the ice and chose a position along the barrier. Moves are announced and when directed, the representative from each team performing that move will do so two times, then return to the team. Once all four moves have been completed by all teams in the event, all skaters will exit the ice.

### Low (Pre-Alpha – Beta)

One Foot Glide, Right AND Left Foot  
Backward Swizzles  
Forward Crossovers in a Figure Eight  
T-Stop, Right Foot Behind

### Medium (Gamma – Delta)

Left Forward Outside Three Turn  
Forward Inside Edges  
Hockey Stop  
Bunny Hop

### Intermediate (FS 1 – 4)

Forward Spiral  
One Foot Spin  
Salchow Jump  
Flip Jump

### High (FS 5 –10)

Axel Jump  
Flying Camel  
Split Lutz  
Double Toe Loop Jump

## *Questions?*

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